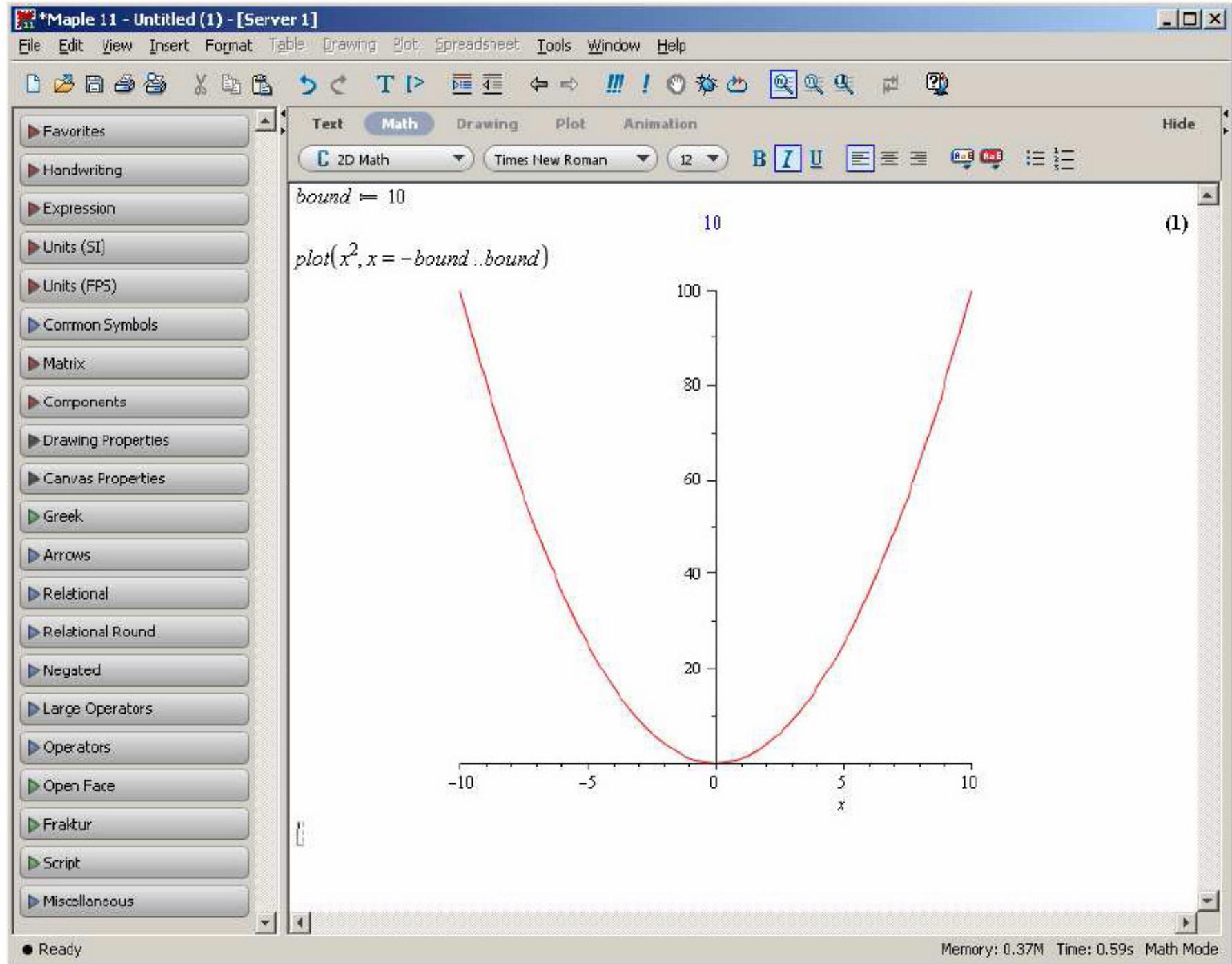


# Maple

<http://www.maplesoft.com/>



>  $1 + 2$

3

---

Operations	Arithmetic Operators	Examples
Addition	+	$1+2$
Subtraction	-	$x-y$
Multiplication	*	$54*4$
Division	/	$x/y$
Exponentiation	$^$ or $**$	$2^3$ or $2^{**3}$

---

>  $expression1 := x^2 + x + 2$

$x^2 + x + 2$

## Example: Creating an expression sequence

>  $5, 6, 3, 4, x$

$5, 6, 3, 4, x$

>  $a, b, c, d, e$

$a, b, c, d, e$

---

>  $\text{seq}(i^2, i = 2 \dots 4)$

$4, 9, 16$

---

## Example: Defining a List

>  $\text{list1} := [1, 1, 5, 5, 3]$

$[1, 1, 5, 5, 3]$

---

$$> \frac{9}{8} + \frac{6}{5}$$

```
> evalf(%)
2.325000000
```

$$> \frac{9.0}{8} + \frac{6}{5}$$

$$> \frac{(3 + 3I)}{(2 + 6I)} = \frac{\frac{3}{5} - \frac{3}{10}I}{1 + 3I}$$

## Symbolic Computations on Expressions

>  $\text{simplify}(\sin(x)^2 \cdot x^5 + \cos(x)^2 \cdot x^5)$  Simplifying an expression  
 $x^5$

---

>  $\text{simplify}(\sin(x)^2 \cdot x^5 + \cos(x)^2 \cdot x^5, \text{'ln'})$   
 $\sin(x)^2 x^5 + \cos(x)^2 x^5$

---

>  $\text{expand}((x + 5) \cdot (x + 3))$   
 $x^2 + 8x + 15$

---

>  $\text{factor}(x^2 + 2x - 3)$   
 $(x + 3)(x - 1)$

---

>  $\text{normal}\left(\frac{x^5}{(x + 1)} + \frac{x^4}{(x + 1)}\right)$   
# canceling out numerator and denominator common factor  
 $(x + 1)$

$x^4$

## Equations

>  $x = y + 2$

$$x = y + 2$$

Defining Equations

---

>  $\text{solve}\left(\left\{x1 + x2 = \frac{5}{6}, 2x1 + 5x2 = \frac{7}{8}\right\}, \{x1, x2\}\right)$

$$\left\{x2 = -\frac{19}{72}, x1 = \frac{79}{72}\right\}$$

Solving Equations

---

>  $\text{fsolve}\left(\left\{x1 + x2 = \frac{5}{6}, 2x1 + 5x2 = \frac{7}{8}\right\}, \{x1, x2\}\right)$

$$\{x1 = 1.097222222, x2 = -0.2638888888\}$$

float number solution

---

## Functions

>  $f := x \rightarrow x^5 + 6x$

$$x \rightarrow x^5 + 6x$$

---

>  $f(1)$  # Evaluate the function  $f(x)$  when  $x=1$

7

---

>  $f := (x, y) \rightarrow x^2 + y^2$

Defining a Function With Multiple Variables

$$(x, y) \rightarrow x^2 + y^2$$

---

>  $f(1, 1)$

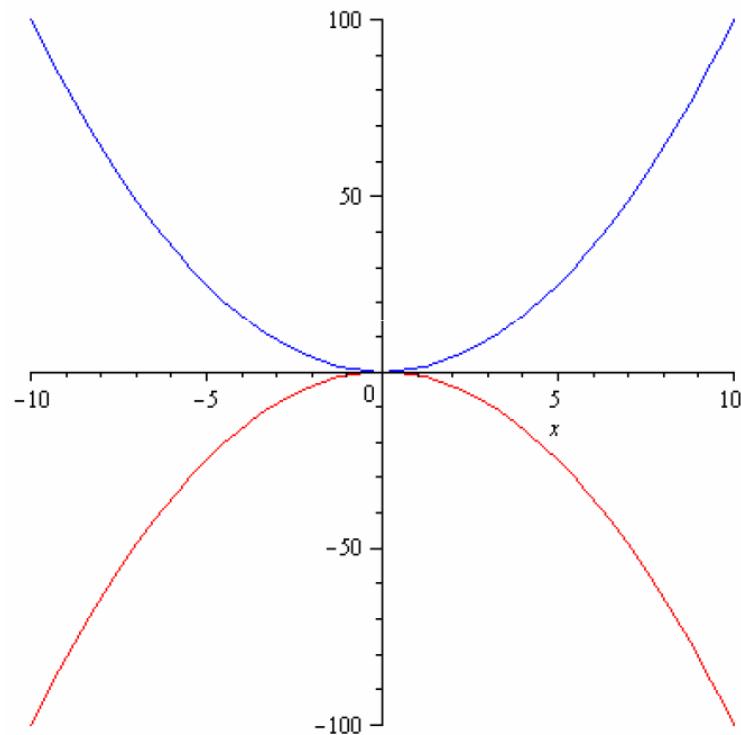
2

## Graphics

```
> plot(x3 + 5 x2, x = -10..10)
```

---

```
> plot([x2, -x2], x = -10..10, color = [blue, red])
```

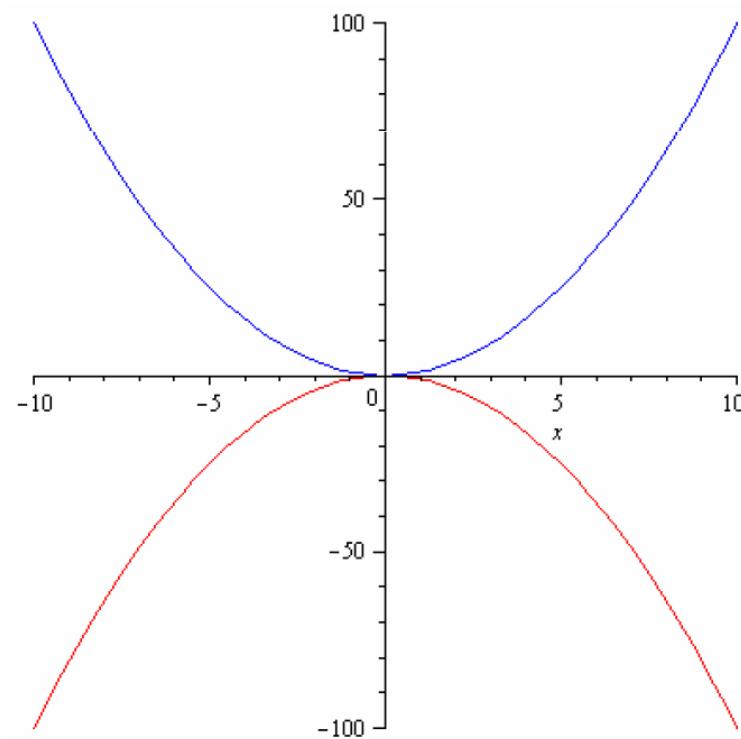


```
> with(plots)
```

---

```
> graph1 := plot(x^2, x = -10..10, color = blue) :  
> graph2 := plot(-x^2, x = -10..10, color = red) :
```

```
> display(graph1, graph2)
```



# Calculus

## Differentiations

- **diff(expr,x)** #Computing the derivative of the expression *expr*  
# with respect to *x*
  - **diff(expr,x\$*i*)** #Computing the *i*th-order derivative of the expression  
# *expr* with respect to *x*
- 

> *expr* :=  $x^5$  # assign an expression name. Here we call it *expr*

$$x^5$$

> *diff* (*expr*, *x*) # compute the derivative of *expr* with respect to *x*

$$5x^4$$

> *diff* (*expr*, *x\$2*) # compute the second-order derivative of *expr*

$$20x^3$$

> *diff* (*expr*, *x\$5*) # compute the fifth-order derivative of *expr*

compute multiple-variable derivatives.

- `diff(expr, x1,x2,x3,...,xm);` #computing the partial derivative of an expression *expr* with respect to *x<sub>1</sub>,x<sub>2</sub>,...,x<sub>m</sub>* respectively.
  - `diff(expr,x1$n1,x2$n2,...xm$nm);` #computing the *n<sub>1</sub>th-order* partial derivative #of the expression *expr* with respect to *x<sub>1</sub>*, # the *n<sub>2</sub>th-order* partial derivative of *expr* # with respect to *x<sub>2</sub>*..... and the *n<sub>m</sub>th-order* #partial derivative of *expr* with respect to *x<sub>m</sub>*
- 

> *expr* :=  $x^4y^5z^2$ ; # Define the expression *expr*

$$x^4 y^5 z^2$$

> `diff (expr, x, y, z);` # Compute the partial derivative of *expr* #with respect to *x,y,z*, respectively

> `diff (expr, x$4, y$5, z);`  
# Computer the 4th-order partial derivative of *expr*

$$40 x^3 y^4 z$$

# with respect to *x*, the fifth-order partial derivative

# of *expr* with respect to *y* and the first-order partial  
# derivative of *expr* with respect to *z*.

$$5760z$$

## Integrals

- **int(exp,x)** is the syntax used for computing the indefinite integral of the expression *exp* with respect to the variable *x*.

> *expr* :=  $x \cdot \exp(x)$ ; # Define the expression *expr*

$$x e^x$$

> *int(expr, x)* # Compute the integral of *expr* with respect to *x*

$$(-1 + x) e^x$$

## Definite Integrals

- **int(exp,x=a..b)** is the syntax used for computing the definite integral of the expression *exp* with respect to the variable *x* between the interval  $[a, b]$ .

> *expr* :=  $\frac{1}{(1 + x^2)}$ ; # Define the expression *expr*

$$\frac{1}{1 + x^2}$$

> *int(expr, x = 0 .. 10)* # Compute the definite integral of *expr*

$$\arctan(10)$$

> *evalf(%)* # Convert  $\arctan(10)$  to floating point number result

$$1.471127674$$

## Limit Function

> `expr := (3*x^2 + 5)/(4*x^2 + 7); # Define the expression expr`

$$\frac{3x^2 + 5}{4x^2 + 7}$$

> `limit(expr, x = infinity) # Find the limit as x approaches infinity`

$$\frac{3}{4}$$

> `limit((exp(x)-1)/sin(x), x = 0) #Find the limit as x approaches 0`

$$1$$

# Linear Algebra

## Vectors

- **vector([x<sub>1</sub>,x<sub>2</sub>...x<sub>n</sub>])** or **vector(n, [x<sub>1</sub>,x<sub>2</sub>....x<sub>n</sub>])**; #Creating a vector of length *n*  
#containing the given elements  
# x<sub>1</sub>,x<sub>2</sub>,...,x<sub>n</sub> .
  - **vector(n);** # Creating a vector of length *n* with unspecified elements.
- 

```
> with(linalg) # Load the linalg package

> a := vector([1, 2, 3, 4, 5]) # Define the vector a
[ 1 2 3 4 5 ]
```

---

```
> b := vector(3, [1, 2, 3])
[ 1 2 3 ]
```

---

```
> b := vector(4)
array(1..4, [ ])
```

---

```
> a := vector([1, 2, 3, 4, 5]) # Define the vector a
[ 1 2 3 4 5 ]
```

```
> a[2]
```

## Vector Algebra

- **evalm( $c \cdot v1$ );** # Multiply each element of the vector  $v1$  by scalar  $c$
- **evalm( $v1 + v2$ );** # Sum of the vector  $v1$  and  $v2$  ( $v1$  and  $v2$  must have the same length).
- **evalm( $v1 - v2$ );** # Difference of the vector  $v1$  and  $v2$  ( $v1$  and  $v2$  must have the same length).
- **dotprod( $v1, v2$ );** #Dot product of the vector  $v1$  and  $v2$   
# ( $v1$  and  $v2$  must have the same length).  
#Sum the  $v1[i] \cdot v2[i]$ , as  $i$  ranges over  
# the length of  $v1$  and  $v2$
- **crossprod( $v1, v2$ );** # ( $v1$  and  $v2$  must be 3-element vectors). The cross product  
# of vector  $v1$  and vector  $v2$  is defined:  
#  $[v1[2] \cdot v2[3] - v1[3] \cdot v2[2], v1[3] \cdot v2[1] - v1[1] \cdot v2[3],$   
#  $v1[1] \cdot v2[2] - v1[2] \cdot v2[1]]$ .

>  $v1 := \text{vector}(3, [1, 2, 3])$

$$\begin{bmatrix} 1 & 2 & 3 \end{bmatrix}$$

>  $v2 := \text{vector}(3, [-4, -2, -1])$

$$\begin{bmatrix} -4 & -2 & -1 \end{bmatrix}$$

---

>  $\text{evalm}(2 * v1)$

$$\begin{bmatrix} 2 & 4 & 6 \end{bmatrix}$$

>  $\text{evalm}(-3 * v2)$

$$\begin{bmatrix} 12 & 6 & 3 \end{bmatrix}$$

---

>  $\text{evalm}(v1 - v2)$

$$\begin{bmatrix} 5 & 4 & 4 \end{bmatrix}$$

>  $\text{evalm}(v1 + v2)$

$$\begin{bmatrix} -3 & 0 & 2 \end{bmatrix}$$

>  $v1 := \text{vector}(3, [1, 2, 3])$

$$\begin{bmatrix} 1 & 2 & 3 \end{bmatrix}$$

>  $v2 := \text{vector}(3, [-4, -2, -1])$

$$\begin{bmatrix} -4 & -2 & -1 \end{bmatrix}$$

---

>  $\text{dotprod}(v1, v2)$

$$-11$$

>  $\text{crossprod}(v1, v2)$

$$\begin{bmatrix} 4 & -11 & 6 \end{bmatrix}$$

## Matrices

- **A:=array(1..m,1..n);** # A matrix with  $m$  rows and  $n$  columns
  - **A:=matrix(m,n,[..list of elements..]);**#a matrix with  $m$  rows and  $n$  columns  
#with specified elements
- 

> `with(linalg)`

> `A := matrix(2, 2, [1, 3, 5, 4])`

$$\begin{bmatrix} 1 & 3 \\ 5 & 4 \end{bmatrix}$$

---

- **swaprow(A,i,j);** # Interchange the row  $i$  and row  $j$  of matrix  $A$
- **delrows(A,i..j);** # Return the submatrix of the matrix  $A$ , which is  
# obtained by deleting rows  $i$  through  $j$
- **addrow(A,i,j,c);** #Return a copy of the matrix  $A$  in which  
#row  $r_j$  is replaced by  $c * \text{row}(A, r_i) + \text{row}(A, r_j)$ .

> `A := matrix(2, 2, [1, 3, 5, 4])`

$$\begin{bmatrix} 1 & 3 \\ 5 & 4 \end{bmatrix}$$

> `swaprow(A, 1, 2)`

$$\begin{bmatrix} 5 & 4 \\ 1 & 3 \end{bmatrix}$$

>  $A := \text{matrix}(3, 3, [1, 1, 1, 2, 2, 2, 3, 3, 3])$

$$\begin{bmatrix} 1 & 1 & 1 \\ 2 & 2 & 2 \\ 3 & 3 & 3 \end{bmatrix}$$

---

>  $A11 := \text{delrows}(A, 1..2)$

$$\begin{bmatrix} 3 & 3 & 3 \end{bmatrix}$$

---

>  $A22 := \text{addrow}(A, 1, 2, -2)$

$$\begin{bmatrix} 1 & 1 & 1 \\ 0 & 0 & 0 \\ 3 & 3 & 3 \end{bmatrix}$$

## Matrix Algebra

- **inverse( $A$ );** # Inverse of matrix  $A$
- **det( $A$ );** # Determinant of matrix  $A$
- **transpose( $A$ );** # Transpose of matrix  $A$
- **evalm( $c^*A$ );** # Multiplying each element of matrix  $A$  by a scalar  $c$

---

>  $A := \text{matrix}(2, 2, [1, 3, 5, 6])$  # Define a matrix  $A$

$$\begin{bmatrix} 1 & 3 \\ 5 & 6 \end{bmatrix}$$

>  $\text{inverse}(A)$  # Compute the inverse of  $A$

$$\begin{bmatrix} -\frac{2}{3} & \frac{1}{3} \\ \frac{5}{9} & -\frac{1}{9} \end{bmatrix}$$

>  $\det(A)$  # Compute the determinant of  $A$

-9

>  $\text{transpose}(A)$  #Compute the transpose of  $A$

$$\begin{bmatrix} 1 & 5 \\ 3 & 6 \end{bmatrix}$$

>  $\text{evalm}(2 * A)$  # Multiply a matrix by a constant

$$\begin{bmatrix} 2 & 6 \\ 10 & 12 \end{bmatrix}$$

## Multiple Matrix and Vector Operations

- **multiply(A,v);** # Matrix-vector product  $A * v$ . The number of entries in  $v$   
# must be equal to the number of columns of  $A$
- **evalm(A+B);** #Sum of the matrix  $A$  and  $B$ .  $A$  and  $B$  must have  
# the same numbers of rows and columns.
- **evalm(A-B);** #Difference of the matrix  $A$  and  $B$ .  $A$  and  $B$  must have  
#the same numbers of rows and columns.
- **multiply(A, B);** #Calculate the matrix product  $A * B$ ; The dimensions of  
#each matrix must be consistent with the rules of matrix  
# multiplication.

>  $A := \text{matrix}(2, 2, [1, 2, 3, 4])$  #Define the Matrix A

$$\begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix}$$

>  $\text{multiply}(A, v)$  # Multiply A and v

$$\begin{bmatrix} 3 & 7 \end{bmatrix}$$

>  $v := \text{vector}(2, [1, 1])$  # Define the vector v

$$\begin{bmatrix} 1 & 1 \end{bmatrix}$$

>  $A := \text{matrix}(2, 2, [1, 2, 3, 4])$  # Define the matrix A

$$\begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix}$$

>  $B := \text{matrix}(2, 2, [-1, -2, -3, -4])$  # Define the matrix B

$$\begin{bmatrix} -1 & -2 \\ -3 & -4 \end{bmatrix}$$

>  $\text{evalm}(A + B)$  # Add A and B

$$\begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$$

>  $\text{evalm}(A - B)$  # Subtract B from A

$$\begin{bmatrix} 2 & 4 \\ 6 & 8 \end{bmatrix}$$

>  $\text{multiply}(A, B)$  # Multiply the matrices A and B

$$\begin{bmatrix} -7 & -10 \\ -15 & -22 \end{bmatrix}$$

## Eigenvectors and Eigenvalues

> `with(linalg)`

> `m := matrix(3, 3, [2, 3, 4, 5, 6, 7, 8, 7, 6])`

$$\begin{bmatrix} 2 & 3 & 4 \\ 5 & 6 & 7 \\ 8 & 7 & 6 \end{bmatrix}$$

> `v := eigenvalues (m)`

$$0, 7 + \sqrt{85}, 7 - \sqrt{85}$$

> `A := matrix(2, 2, [2, 3, 4, 5])`

$$\begin{bmatrix} 2 & 3 \\ 4 & 5 \end{bmatrix}$$

> `V := eigenvectors (A)`

$$\left[ \frac{7}{2} + \frac{1}{2} \sqrt{57}, 1, \left\{ \left[ 1 \frac{1}{2} + \frac{1}{6} \sqrt{57} \right] \right\} \right], \left[ \frac{7}{2} - \frac{1}{2} \sqrt{57}, 1, \left\{ \left[ 1 \frac{1}{2} - \frac{1}{6} \sqrt{57} \right] \right\} \right]$$

## ***REFERENCES***

<http://www.maplesoft.com/academic/students/tutorials.aspx>