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Dissecting the 2-sphere by immersions

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Abstract The self intersection of an immersion $i: S^2 \to \mathbb{R}^3$ dissects S^2 into pieces which are planar surfaces (unless *i* is an embedding). In this work we determine what collections of planar surfaces may be obtained in this way. In particular, for every *n* we construct an immersion $i: S^2 \to \mathbb{R}^3$ with 2n triple points, for which all pieces are discs.

Keyword Immersions of the 2-sphere

Mathematics Subject Classification (2000) 57M99 · 57R42

1 Introduction

We will be interested in immersions of S^2 into \mathbb{R}^3 . Smale in [1] has surprised geometers when showing that any two immersions of S^2 in \mathbb{R}^3 are regularly homotopic. This work has been extended to a general theory of immersions of manifolds by Smale and Hirsch in [2,3]. Implications of the Smale–Hirsch theory to immersions of surfaces appear in [4,5]. One may then ask about the various subconfigurations that may appear in such immersions. Banchoff in [6] asked how many triple points may occur in a generic immersion of a closed surface F into \mathbb{R}^3 . His answer was that the number of triple points may be any number which is equal mod 2 to $\chi(F)$. Extensions of this result in various directions appear in [7–10]. Li in [11] asked what are the possible graphs in \mathbb{R}^3 that may appear as the intersection set of such immersion. His answer was that any daisy graph appears for some surface F, and any daisy graph having an even number of arcs in each transverse component appears for some orientable F. Related results appear in [12,13].

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In this work we will be interested in the following question. Given an immersion $S^2 \to \mathbb{R}^3$, its self intersection dissects S^2 into a collection of planar surfaces, and we ask what are the possible collections that may so appear. More precisely, let $i: S^2 \to \mathbb{R}^3$ be a generic immersion. Then the self intersection set of i is composed of double lines and triple points. Let $G = G(i) \subseteq S^2$ be the multiplicity set of i (i.e., the inverse image of the intersection set), then G is a graph, and we are interested in the connected components of S^2-G . Unless i is an embedding (in which case G is empty), each such connected components is a planar surface. Denote by C_k a planar surface with k boundary components, i.e., C_k is the planar surface satisfying $\chi(C_k) = 2 - k$. Let $a_k = a_k(i)$ be the number of components of S^2-G which are of type C_k . So we ask, what sequences a_1, a_2, \ldots may appear in this way.

Given a generic immersion $i: S^2 \to \mathbb{R}^3$, let 2n be the number of triple points of i, which is indeed even by [6]. The graph G = G(i) has 6n vertices, and since each such vertex is of degree 4, G has 12n edges, and G may also include some number 2s of smooth circles. And so it is seen that $\chi(G) = -6n$. Denote the connected components of $S^2 - G$ by U_1, \ldots, U_r . Let $N \subseteq S^2$ be a regular neighborhood of G, and let M be a slightly diminished $\bigcup_j U_j$. Then S^2 is obtained by gluing N and M along circles, and so $\chi(S^2) = 2 = \chi(G) + \sum_j \chi(U_j) =$ $-6n + \sum_k (2-k)a_k$. We see then that the sequence a_1, a_2, \ldots satisfies the linear equation

$$\sum_{k} (2-k)a_k = 2 + 6n.$$

We will refer to this restriction as (E) for *equation*. Furthermore, if n = 0, i.e., there are no triple points, then G is a union of an even number 2s of smooth circles, and so the number of components $r = \sum_{k} a_{k}$ must in this case be odd. We will refer to this second restriction, which appears only when n = 0, as (P) for *parity*.

In this work we prove the following.

Theorem 1.1 A sequence a_1, a_2, \ldots of non-negative integers may be realized by an immersion $i: S^2 \to \mathbb{R}^3$ with 2n triple points, iff it satisfies the restrictions (E) and (P).

2 Reduction to the case $a_2 \le 1$, $a_k = 0$ for $k \ge 3$

In this section we show that our problem may be reduced to the problem of constructing immersions with a given number of triple points, satisfying (E)(P), which dissect S^2 into pieces which are all discs, or all discs with one annulus.

Given *n*, let $\{a_k\}$ be a sequence satisfying (E)(P) with *n*. Let *m* be the largest *k* for which $a_k \neq 0$. Note first that by (E), necessarily $a_1 \ge 2$. If $m \ge 3$, let $\{b_k\}$ be the sequence obtained from $\{a_k\}$ by subtracting 1 from a_m , adding 1 to a_{m-2} and then subtracting 2 from a_1 (so if m = 3 then $b_1 = a_1 - 1$). If $\{a_k\}$ satisfied (E)(P) then so does $\{b_k\}$. By induction there is an immersion *i* (with 2*n* triple points) realizing the sequence b_k , and note $b_{m-2} \ge 1$, i.e., there is at least one piece *U* of type C_{m-2} . Change *i* in a disc $D \subseteq U$, to the immersion appearing in Fig. 1a, obtaining an immersion with sequence $\{a_k\}$. So we may assume $m \le 2$, i.e., we may use only discs and annuli. If $a_2 \ge 2$, then let $\{b_k\}$ be obtained from $\{a_k\}$ by subtracting 2 from a_2 . If $\{a_k\}$ satisfied (E)(P) then so does $\{b_k\}$. By induction there is an immersion *i* (with 2*n* triple points) realizing the sequence $\{a_k\}$ be obtained from $\{a_k\}$ by subtracting 2 from a_2 . If $\{a_k\}$ satisfied (E)(P) then so does $\{b_k\}$. By induction there is an immersion *i* (with 2*n* triple points) realizing $\{b_k\}$. By (E) $b_1 \ge 2$ so there is at least one piece *U* which is a disc. Change *i* in *U* to the immersion appearing in Fig. 1b to obtain an immersions realizing $\{a_k\}$.

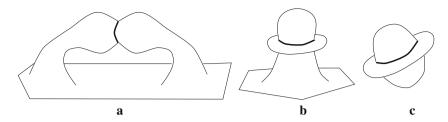


Fig. 1 Local changes in the immersion

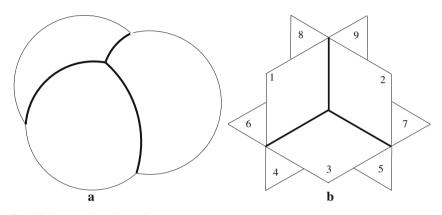


Fig. 2 Initial intersecting spheres, for n = 1

3 The case $a_2 \leq 1$, $a_k = 0$ for $k \geq 3$

We assume from now on that $a_2 \le 1$ and $a_k = 0$ for all $k \ge 3$. If n = 0, then $a_1 = 2$ by (E) and so $a_2 = 1$ by (P). This is realized in Fig. 1c. And so we also assume from now on that $n \ge 1$.

We are left with the following problem: Given $n \ge 1$ we need to construct an immersion $i: S^2 \to \mathbb{R}^3$ with 2n triple points which dissects S^2 into 2 + 6n discs and one annulus, and another immersion dissecting S^2 into 2 + 6n discs only.

We start with the case n = 1, and so there must be 8 discs and 1 or 0 annuli. Start with three spheres, each embedded, and intersecting each other with two triple points, as in Fig. 2a. They are dissected into 12 pieces, which are all discs. A small neighborhood of one of the two triple points is as appears in Fig. 2b. The 12 different regions appearing in this neighborhood, belong to the 12 different discs into which the three spheres are dissected. In the figure, three of these regions are hidden.

We now attach two tubes to the three spheres, merging them into one sphere. We add the tubes as in Fig. 3a to obtain 8 discs and 1 annulus, and as in Fig. 3b to obtain 8 discs only. We now explain the two figures. Each piece shown in the three Figs. 2b, 3a, 3b is marked with a number. We will refer to each piece in a figure by both its number and the label of the figure, e.g. piece number 3 in Fig. 2b will be named piece 3-2b. The vertical tube appearing in Fig. 3a, b will be called Tube A, and the horizontal tube, Tube B.

To obtain Fig. 3a from Fig. 2b, Tube A is added as to connect discs 1-2b and 3-2b, and the tube is otherwise disjoint from the spheres. Tube B on the other hand, connects the two vertical sheets, but it is half way above and half way below the horizontal sheet. The discs

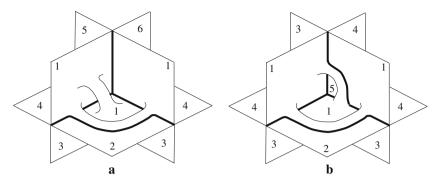


Fig. 3 Attaching the tubes, for n = 1

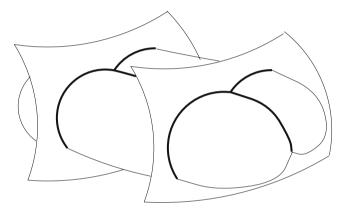


Fig. 4 Initial intersecting spheres, for general *n*

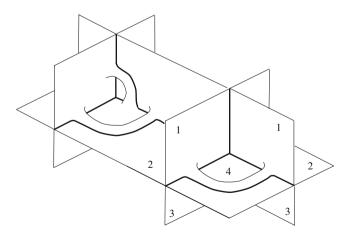


Fig. 5 Attaching the tubes, for general *n*

1-2b, 2-2b, and an inner part of 3-2b have now merged via Tube A and the upper half of Tube B, into the one annulus 1-3a. Discs 4-2b,5-2b have merged via the lower half of Tube B into one disc 3-3a. And finally, Tube B has opened a path in the horizontal sheet, which merges discs 6-2b,7-2b into the one disc 4-3a. The three discs hidden in Fig. 2b have not been touched, and are still hidden in Fig. 3a, and so we now have one annulus and eight discs.

To obtain Fig. 3b from Fig. 3a, we push Tube A to the right so it will be half to the left and half to the right of the right hand vertical sheet. The annulus 1-3a has now turned into the disc 1-3b, and a new little disc 5-3b appeared. The right hand side of Tube A now merges disc 4-3a and 6-3a into the one disc 4-3b. And the path opened by Tube A in the right hand vertical sheet merges discs 3-3a and 5-3a into the one disc 3-3b. Together with the three hidden discs we now have precisely eight discs. This completes the case n = 1.

For general *n*, start with n + 2 embedded spheres, where one of the original three spheres of Fig. 2a is now replaced by *n* concentric spheres as appears in Fig. 4, for the case n = 2. At one of the triple points of the innermost sphere, we add two tubes as for the case n = 1, as in Fig. 3a or b, depending on whether we would like to end up with one or no annuli. Each subsequent sphere in the family of concentric spheres is attached to the previous configuration by another tube, as in Fig. 5, which depicts the case n = 2 and no annuli. Near the triple point in the back we see the original two tubes, and near the triple point in the front we see the new tube, which we name Tube C, connecting the new sphere to the previous configuration. Before adding Tube C, the new sphere has added 8 new discs to the configuration. The upper half of Tube C merges two of them into disc 1-5, the lower half merges two of them into disc 3-5, and the path it opened merges a new disc with an old disc into the disc 2-5. A new disc is also created, disc 4-5, so all together 6 new discs are added and nothing more, as needed.

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